

E1 - Relay Race Shootout 1-0, 2-0

Key Points:

Make a hard fake to get the goalie to lean and then 'shoot where the goalie ain't', shoot where he is coming from and not where he is going. If the goalie comes out deke and if he is deep shoot.

Description:

1. Players leave from the far blue line.
2. On a goal race to the red line before the next player can leave.
3. No goal get the rebound then skate to the blue line before passing to the front of the line.
4. When 2-0 only one pass is allowed in the attacking zone - other rules are the same.
5. Keep score and play to either a goal total or a time limit.

